

In Under My Bed, most of the players will be monsters. However, one player will be a kid in a monster costume trying to figure out which monster is hiding underneath their bed.

SETUP:

Shuffle all of the monster cards and deal one per player face up onto the middle of the table. The remaining monsters won't be used. Players may now take a cellphone picture of the face up monsters for reference during the game.

Once players have created their references, turn the monster cards over and reshuffle them, placing one at random face down in the middle of the table. This monster is now UNDER THE BED.



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Shuffle the kid card into the remaining deck of monsters, then randomly deal one card to each player. Players may look at their own cards at any time. The player who has recieved the kid card is the kid, and the rest of the players are monsters.

The monsters will win the game if they can correctly identify which player among them is the kid. The kid will win the game if they can correctly determine which monster is under the bed.

GAMEPLAY:

The game begins with the youngest player. That player may choose any other player and ask one question regarding the identity of their card. A monster must answer with some version of the truth, but the kid may always lie.

Once the question is answered, the player that was asked must ask another player a question, although they may

not ask the player which just asked them. In addition:

PLAYERS MAY NOT ASK AN EXACT QUESTION WHICH HAS ALREADY BEEN ASKED DURING THE GAME.

Play continues until one of two things happens:

OPTION 1: ACCUSAL

At any time during the game except when the kid is checking under the bed, any player may point to another player and accuse them of being the kid. Once this happens ALL DISCUSSION MUST IMMEDIATELY CEASE. The players which have not been accused must now vote to agree or disagree.

If the players agree that the accused player is the kid, that player reveals their card. If they are the kid, the monsters win. If the accused player is not the kid,

the monsters lose. If any voting player disagrees, play continues. No further accusals may be made until another question is asked and answered.

OPTION 2: CHECK UNDER THE BED

At any time except for during an accusal, the kid may voluntarily reveal themselves and make a guess as to which specific monster is under the bed. Reveal the monster. If the kid is correct, the kid wins. If the kid is incorrect, the kid loses.

TIMED GAME OPTIONAL RULE: If players agree, the game can be played with a time limit. We recommend 8 min. If after 8 min, the monsters have not discovered the identity of the kid, the kid wins.

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