

SHOTGUN



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with our instructional video,
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funpeak.net/rotten-tomatoes



Instructions and Rules

The object of the game is to not be the last player with cards left.

Set Up:

1. Shuffle and deal 3 cards, **facedown, in a row** in front of each player. These cards cannot be looked at.
2. Deal 3 more cards, **face-up**, on top of the 3 cards in front of each player; these 6 cards form the garden.
3. Deal each player a hand of 3 cards, and place the remaining cards, facedown, into a draw pile.

4. Players may switch cards in their hand with the face-up cards in their garden. Once play begins, players cannot adjust the cards in the garden.

Tip: High numbers and specialty cards are preferable in the garden.

On Your Turn:

- The player with the lowest number in their hand begins play by playing that card and drawing a card from the draw pile; play then continues in a circle
- If the discard pile is empty: play any card from your hand

Tip: Generally, you will want to play your lowest card

- If the discard pile has cards: play a card of equal or higher value to the top card or a specialty card
- You may always play multiple of the same card together

- If after playing your card(s) your hand contains less than 3 cards, take cards from the draw pile until you have 3 cards in your hand
- If you cannot play a card of equal or higher value or a specialty card, you must pick up the whole discard pile and add it to your hand
- Specialty cards: **Plant** - Restarts the discard pile when played, the player immediately follows the plant card with another card(s) on top;
Harvest - Permanently removes the entire discard pile from play
- If one or more players play all 4 of the same number in succession, the discard pile is harvested and permanently removed from play
- It is then the next player's turn

End of Game:

1. When the draw pile is gone, players continue to play the cards in their hand until they are gone.

2. Once a player's hand is empty, they may play from the face-up cards in their garden. If a garden card cannot beat the pile, the player removes the card from their garden and picks up the discard pile, adding both to their hand. **Players must always have an empty hand in order to play any card from the garden.**
3. All face-up garden cards must be played before the facedown cards.
4. Once all the face-up cards are played and a player's hand is empty, players must blindly choose a facedown garden card and play it on top of the discard pile, picking up the discard pile if the card is not equal to or higher in value (or a specialty card).
5. Play continues until all players but one have emptied their hand and garden. The last player with cards is the Rotten Tomato.