

# How to play

Swing and Snap is an exciting, fast game of monkeys and crocodiles. Help the monkeys swing across safely, or snap them up with a crocodile. Collect the most monkey cards to win.

Swing and Snap plays best with 3 to 6 players.

First shuffle all the cards and deal three to each player. You should always have three cards, so as soon as you play one, pick one up.

# Start swinging...

One player starts by placing a monkey card on the table.

Then the next player to their left plays one card, and play continues around the table until all the cards are used.

There are four different kinds of cards to play:

# Swing

## **Monkey Swing Cards**

Play cards of the same colour in a row.

Play cards of a different colour in another row.  $\langle$ 

The player who puts down the fourth Swing in a row collects all the Monkey Cards of that colour.



### Monkey Double Swing Cards

These are worth two Swings.

Place them sideways, otherwise they are played the same as normal Monkey Swing Cards.



### Crocodile Cards

Play a Crocodile Card onto any row of Monkeys. The player collects that row of cards immediately.

Player should cry "Snap! Snap!"



### Banana Cards

A Monkey will always stop to eat a banana. Play a Banana Card at the end of any row of Monkeys. The player collects the Banana Card and the last Monkey Card in that row.

# Overview

Swing and Snap is a fast-paced game where things can move quickly. Keep the table neat by placing the cards carefully in rows. When a row is collected by a player, move the other rows closer. Also, the game is much more fun when you call out the actions on the cards, especially "Snap! Snap!"



The player who placed the fourth Swing Card collects the row.

The player who placed the fourth Swing Card collects the row.

The player who placed the Banana collects the last Swing card.

The player who

in the row

placed the Crocodile

collects all the cards



# Who is the winner?

After all the cards in the deck have gone, play continues until no more Monkey Cards can be collected. There may be some left on the table. Each player then counts how many Monkey Cards they have collected.

Monkey Swing Cards are worth 1 Monkey Double Swing Cards are worth 1 Banana Cards are worth zero Crocodile Cards are worth zero

The player with the most Monkey Cards wins!

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Swing and Snap is a game by Sugar and Snails