

RULES

Setup

Shuffle all cards together and place deck face down on the table in easy reach of all players.

Play

Going clockwise around the table, players take turns drawing a card from the deck, placing it face up in their own 'Stack' pile in front of them and deciding what to do depending on the card drawn.

Card Drawn

- **STACK** — The player either 'Banks' their stack, taking the points for it and placing their cards in the discard pile or 'Runs', leaving the stack on the table in order to add a card to it next round.
- **STOP**— The player who drew the stop automatically Banks their stack and the stacks points are added to their score. All other players have the point value of their stack SUBTRACTED from their score and their stacks cards discarded.

Scoring

Each card in a stack is worth a number of points equal to the number of cards in the stack time itself. So a 2 card stack is worth 4 points, a 3 card stack is worth 9, a 10 card stack is worth 100 points and so on. (Quick reference on card back)

Winning

The game ends when all the cards have been played and discarded at which points the final point tally is added up and the one with the highest score is the winner.